

Feed the Animals

Developmental Benefits of Play: Communicative, Creative





Focus Skills/Subject: Imagination, Communication, Speaking

Grades: 1-4

The zoo is flooded, and the zookeepers (students) need to figure out how to feed the animals without getting the food wet! Provide various craft supplies to the 'zookeepers', and have them create a device to feed the animals. Once everyone has created their invention, give them an opportunity to share their device with the class.

Materials:

- Pipe cleaners
- Boxes
- Plastic Cups
- Fabric
- String
- Pencils
- Craft Supplies



This play-based lesson activity was submitted by Aubree Horning from Washington Elementary.