APPENDIX 2: ASSESSMENT TEMPLATE

Toy Name			
Target Age			
Section 1: Characteristics of a 'Good Toy' The toy is fun to play with, is accessible and inclusive, and has good play value (see "Characteristics of a 'Good Toy'" criteria on page 9).	RATING (Check one for each row)		
(see "Characteristics of a 'Good Toy'" criteria on page 9).	POOR	GOOD	EXCELLENT
Fun and Engaging			
Easy to Use			
Supports Skill Development			
Inclusive			0
		If all rows are checked 'Go	od' or Excellent', continue to Section 2 Otherwise, skip to Section 5
Section 1 supporting notes (optional):			

Section 2: Prime STEAM Attributes The toy affords all six characteristics that should underlie a STEAM toy	RATING (Check one for each row)		To a constant
(see "Prime STEAM Attributes" criteria on page 10).	POOR	GOOD	EXCELLENT
Real World Relevance			
Active Involvement			
Arts			
Logical Thinking		٥	
Free Exploration		٥	
Supports Step-By-Step Learning		٥	٥
Section 2 supporting notes (optional):		If all rows are checked 'Go	od' or Excellent', continue to Section . Otherwise, skip to Section .

APPENDIX 2: ASSESSMENT TEMPLATE

Section 3: Specific STEM Categories The toy supports one or more learning goals in at least two STEM subjects	RATING (Check one for each row)		
(see "Specific STEM Categories" criteria on page 12).	YES	NO	
Science			
Technology			
Engineering			
Mathmatics			
	If two or more rows are checked 'Yes', continue to Section 4 Otherwise, skip to Section 5		
Section 3 supporting notes (optional):			
Section 4: Approved — Congratulations! Your to	by meets all the requirements to be	categorized as a STEAM toy.	
Section 5: Failed — Unfortunately, your toy does	s not meet the requirements to be co	ategorized as a STEAM toy.	